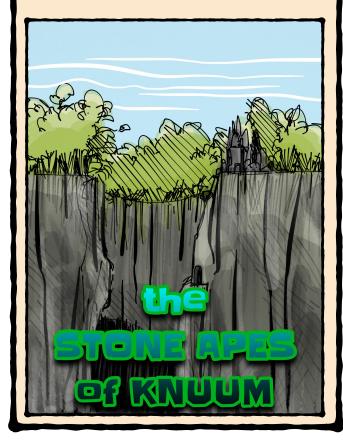


THE CHRONICLES OF THE LATTER DAYS OF YARTH

ISSUE 13

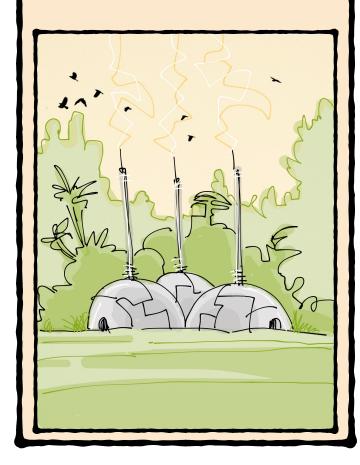
THE STONE APES OF KNUUM

"The final tomb can be entered with the aid of Knuum Gar, great spirit guardian of Knuum if he is summoned in the light of a full moon in a particular forest clearing in far off Alkebulan. ...I'm unsure of the details of this one."



YARTH'S MOONS

Naka and Chinny. Possibly named after gods of ancient times, no one's sure. They were named by princess Fetet, daughter of the Eesa Khan who ruled in prodigious Atlânaat now lost to the encroaching jungles of the east.



THINGS

A Whistle of Knuum

A small metal gorilla shaped whistle on a chain. Adds 4AP to the wearer and a certain craving for green leaves. It glows in moonlight and whistles (feebly because it's small) when danger threatens. When actually blown it is much louder but has no obvious effect. This whistle will summon Knuum Gar, great Gorilla spirit guardian of Knuum if blown in the light of a full moon in a particular forest clearing in far off Alkebulan.



ANTEDILUVIAN TOMBS OF THE ZVORENI

"The final tomb can be entered with the aid of Knuum Gar, great spirit guardian of Knuum if he is summoned in the light of a full moon in a particular forest clearing in far off Alkebulan.

...I'm unsure of the details of this one."



THE PRINCESS' LAMENT

Along the shore the cloud waves break,
The dim sun sinks behind the lake,
The shadows lengthen
In Lost Knuum.

Strange is the night where black stars rise,
And strange moons circle through the skies,
But stranger still is
Lost Knuum.

Songs that the Stone Apes sing,
Where flap the tatters of the King,
Must die unheard in
Lost Knuum.

Song of my soul, my voice is dead,
Die thou, unsung, as tears unshed
Shall dry and die in
Lost Knuum.



THE ORACLES

"Tell us how old we are traveller, we have forgotten."
"The tablets of Knuum hold the answer."
"The temple of the tablets is guarded."

"Tell us how old we are traveller, we have forgotten." "Only the pallid stranger can summon Knuum Gar." "Knuum Gar is the gateway to Knuum."

"Tell us how old we are traveller, we have forgotten."
"We will tell you how to summon Knuum Gar."
"Strangely, the tablets of Knuum were created long after Knuum was lost."



THE PRINCESS' CLUES

The three Oracles have existed for many millennia Multiplied together their existence would span seventy-two thousand years But even the learned priests of Knuum could not determine their individual ages.

The three Oracles have existed for many millennia Added together their existence would span millennia equal to the number of the Aspects of Gar

But even knowing this the learned priests of Knuum who knew all there was to know about the Aspects of Gar could not determine their individual ages.

The three Oracles have existed for many millennia
The eldest of the Oracles is the wisest
If they'd known this the learned priests of Knuum could have determined the individual ages of the Oracles but, alas, none did.

COSSIP

Kamus of
Kadizhar gazed
on the Black Hole
of Knuum in a
dream and went mad it is said.
Until the end of his days he
raved about the Thing in the
Pit and would not look at the
sky.

The Cataclysm that wrought doom on Knuum removed the remains of that sad city from this reality. Perhaps the stone apes that survived are happier in their new home.

Yhtill wore the Pallid Mask of the Yellow Raja' as the old song tells us but this was not enough to save him and he was lost in Knuum forever.

"The Yellow Raja" is how the residents of prodigious Atlânaat referred to the Lord of the World. But they're all dead now.

THINGS

A three-eyed golden foll. It speaks words of truth. Its eyes peer into the past, the present and the future, one eye for each!

PEOPLE

Yhtill, scholar from prodigious Atlânaat

"The Lord of the World, sleeps, and sleeping, dreams; and all things that seem to be are but the figments of his dream; and those things whereof he ceases to dream at that moment cease to be."

"The girl is mysterious, no doubt, but she commands the lost magic of far-off Tsang, whereby men become gods, and gods become beasts."

"There is a sculptured hand on the keystone of the arch. That way is safe."

"The Forsaken made war against the Slain God who waited beneath Knuum. Many ventured forth to best the god but none ever returned to tell of what they'd seen."

"Once a black shroud was found in the tunnels beneath Knuum. The Forsaken used it as a banner though none had courage enough to carry it."

"The Stone Apes weep sometimes. They mourn lost Knuum."

"A person who could influence the dreams of the Master of the World could change reality. Many have tried and we have no way of knowing if they succeed."

"Once a black shroud was found in the tunnels beneath Knuum. The Forsaken used it as a banner though none had courage enough to carry it."

"I saw thirteen seated statues but there is always space for more."

COSSIP

The Lord of the World, sleeps, and sleeping, dreams; and all things that seem to be are but the figments of his dream; and things whereof he ceases to dream at that moment

cease to be.

The princess' lament has not been heard in the jungles of Knuum for untold ages. Luckily she wrote it down so she wouldn't forget the words if she returned.